# Family Math Night $\sim 2^{\text {nd }}$ Grade, $3^{\text {rd }}$ Quarter 

Teacher Summary Page

If you have not done a Family Math Night this year, you need to do the Introductory Packet (Kindergarten packet is slightly different from $1^{\text {st }}$ through $5^{\text {th }}$ grades) which provides an overview of the Everyday Mathematics curriculum.
Standards: 2.1.4.K3 (computation); 2.2.4.K1a (math models)
Everyday Mathematics content:
Lesson 6.1 (Addition of 3 or More Numbers) pages 378-380
Mathematical Objective - review strategies for solving addition problems, with emphasis on problems having 3 addends
Take Home Game: Close to 20
(using the playing cards)
Directions are included in this packet and the Family Math Packet

## Materials needed:

Teacher materials:

- Math Masters pg. 473
- Chart paper/Smartboard/white board

Parent materials to keep:

- Family Math Packet
- A deck of cards for each family
- Scratch paper for Math Message
- Optional: cubes or counters for students who may need the manipulatives for adding 3 addends

Copies needed in addition to the Family Math Packet:
Extras of Math Master (pg. 473) - Three Addends
Everyday Mathematics whole group lesson with parents (10 minutes for introduction section and then 30 minutes for the lesson):

1. If you have not done a Family Math Night this year, you will need to get the Introductory Packet and use that for the first 10 minutes (suggestion - this could be done with all grade levels in a commons area before finishing the rest of the Math Night in grade level rooms)
2. Explain that you will be giving a sample lesson from the Everyday Mathematics curriculum.
3. Everyday Mathematics Grade 2 Teacher's Lesson Guide (volume 1) page 379. Complete the Math Message with the families. Explain that this part of the lesson is a warm-up activity to get kids thinking about the math needed for the lesson. You will need to use chart paper/Smartboard/white board to record families strategies (families may need scratch paper for this section).
4. Next have the families participate in the Adding Three Numbers in Any Order which can be found on page 379 of the Teacher's Lesson Guide. Explain that this is the core lesson.
5. Then show the families how to play the Three Addends Game (pg. 380). Give them time to practice playing this game.
Take Home Game details ( 15 minutes):
6. Close to $\mathbf{2 0}$ game.
7. Explain that this game is an extension of the Three Addends Game. They will use all cards in the deck. Aces =1, Jacks = 11, Queens = 12, Kings = 13, and Jokers = 14. Follow the directions attached with this packet or the Family Packet.
Evaluation (5 minutes):
8. Hand out the Evaluation page (Home Connections book page 65).
